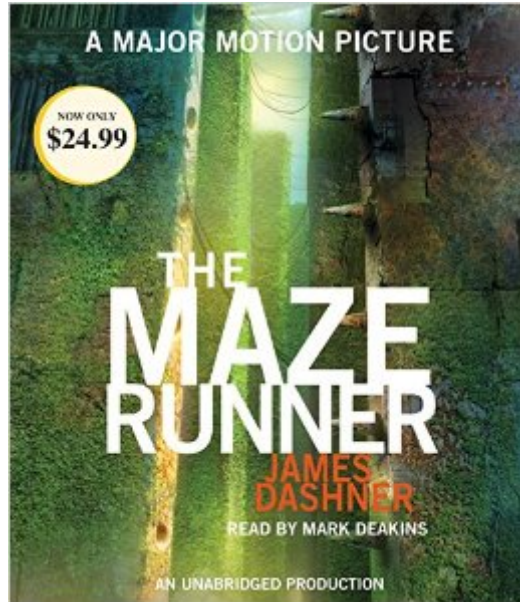


The book was found

The Maze Runner (Maze Runner, Book One) (The Maze Runner Series)



Synopsis

Perfect for fans of *Divergent* and *The Hunger Games*, this special movie tie-in edition of the New York Times bestseller *The Maze Runner* features an eight-page full-color insert with photos from the film. The first and second books, *The Maze Runner* and *The Scorch Trials*, are now major motion pictures featuring the star of MTV's *Teen Wolf*, Dylan O'Brien, as Thomas; Kaya Scodelario as Teresa; Aml Ameen as Alby; Will Poulter as Gally; and Thomas Brodie-Sangster as Newt! And look for James Dashner's newest novel, *The Eye of Minds*, book one in the *Mortality Doctrine* series.

Nice to meet ya, shank. Welcome to the Glade.

Outside the towering stone walls that surround the Glade is a limitless, ever-changing maze. It's the only way out—and no one's ever made it through alive.

Everything is going to change.

Then a girl arrives. The first girl ever. And the message she delivers is terrifying.

Remember. Survive. Run.

Praise for the *Maze Runner* series: A #1 New York Times Bestselling Series A USA Today Bestseller A Kirkus Reviews Best Teen Book of the Year An ALA-YASLA Best Fiction for Young Adults Book An ALA-YALSA Quick Pick

"[A] mysterious survival saga that passionate fans describe as a fusion of *Lord of the Flies*, *The Hunger Games*, and *Lost*."—EW.com

Wonderful action writing—fast-paced—but smart and well observed.—Newsday

[A] nail-biting must-read.—Seventeen.com

Breathless, cinematic action.—Publishers Weekly

Heart pounding to the very last moment.—Kirkus Reviews

Exclamation-worthy.—Romantic Times

[STAR] James Dashner's illuminating prequel [*The Kill Order*] will thrill fans of this *Maze Runner* [series] and prove just as exciting for readers new to the series.—Shelf Awareness, Starred "Take a deep breath before you start any James Dashner book."—Deseret News

From the Trade Paperback edition.

Book Information

Series: The Maze Runner Series

Audio CD

Publisher: Listening Library (Audio); Una Mti edition (August 4, 2015)

Language: English

ISBN-10: 0399567054

ISBN-13: 978-0399567056

Product Dimensions: 5.1 x 1.1 x 5.9 inches

Shipping Weight: 8 ounces (View shipping rates and policies)

Average Customer Review: 4.3 out of 5 stars— See all reviews— (7,532 customer reviews)

Best Sellers Rank: #378,537 in Books (See Top 100 in Books) #117 in Books > Books on CD > Children's Fiction > Fantasy #468 in Books > Teens > Literature & Fiction > Boys & Men #927 in Books > Children's Books > Growing Up & Facts of Life > Friendship, Social Skills & School Life > Boys & Men

Age Range: 12 and up

Grade Level: 7 and up

Customer Reviews

This is a full analysis of the book, full spoilers included. You have been warned.[ALSO, if you choose to downvote my review saying it wasn't helpful, please tell me why in the comments. I welcome everyone's thoughts and opinions, but if you downvote a review of this size without commenting I will be under the assumption you simply downvote all negative reviews.]The story itself was interesting enough for the most part, but the pace was painfully slow and Dashner committed a few things you are not supposed to do in fictional writing, ever. I'm talking newbie mistakes here.The second largest thing that Dashner violated was the Show, Don't Tell rule. He almost assuredly does not understand this, as a lot of his descriptions are flatly told instead of explained. "Thomas felt sad." "Thomas snapped." Dashner does not do a good job showing us his world or his characters, instead just telling us how things are. This interweaves with my next points a bit and is explained in greater detail later.For my second point, marking the biggest mistake Dashner did with this story, he began the book with the White Room Syndrome. Much like the Show, Don't Tell rule, this is one thing that almost all writers know very deeply - do not start your story off with the white room syndrome.The white room syndrome is where your character suddenly wakes up in a completely unfamiliar setting and knows nothing about anything - his past, his name, people he knew, etc... This is cheap because it allows you to dodge any sort of actual development in the world, its characters or the relationships that the characters have. This book in particular suffered a lot because Dashner decided to go this way.

After completing the Hunger Games trilogy, I was eager for another great YA dystopian read but did not find it in The Maze Runner. I was initially intrigued by the book's description. I knew there would be boys caught in a maze, with their memories wiped and little hope for escape, and I knew that the appearance of a girl on the scene would change everything. Mazes, games, riddles, and other sorts of non-traditional mysteries attract me, but Dashner's execution of his book did not.The plot was ill-paced. At times it felt slow, because Dashner introduced the reader to the maze in the same way

the main character, Thomas, was introduced to it: both the reader and Thomas learn almost everything through numerous secondary explanations by characters. In more skilled hands, this might be an effective way of immersing a reader in a fictional world. Dashner's exposition, however, felt cumbersome. As a reader, if I'm going to be told about a world rather than shown it, I'd better be told well. When I wasn't slogging through Dashner's writing, I was tumbling head-over-heels down its textual cliffs. Parts of the novel simply moved too quickly for any real character or plot development to occur. Readers are barely introduced to the main protagonist before being introduced to Teresa, the girl who supposedly changes everything. We really have very little sense for what's changing, because this inciting action comes so shortly after our encounter with Thomas. The plot also felt as if it had been constructed with little forethought. Each step or twist in the plot seemed as if it were generated on the spot as the author wrote his way linearly through this novel. Shazam! Such and such happens out of the blue. A quick patch-up of missing explanation ensues. Shazam!

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